

MPEG2 to MPEG4 video conversion under OS/2 and eComStation Sjoerd Visser

## **Subjects**

The art of illusion:

Some notes about digital video, sound and pictures

DivX and Vidx

Video conversion in practice

Using FFMPEG to convert EmperoarTV recordings to avi.

Using mencoder to convert a DVD to avi.

#### Words per minute

Reading, typing and speaking rates can be expressed in words per minute

(wpm).

Speed User Effect 50 wpm: Very slow speaker Boring

150 wpm :Speaker in audio book Listening comfortable

200 wpm :Compressed speech Does allow for full comprehension

300 wpm :Normal conversation Asks full attention to keep a fraction of it

400 wpm :Political debater Wordflow as weapon, disinformation

100 wpm :Slide presentations Hiding information, let them sleep

300 wpm :Normal reading Giving attention to relations

400 wpm :Fast reading Scanning text for the essentials

Source: http://www.answers.com/topic/words-per-minute-1

There is a major difference between scanning words (automated listening when everything goes as expected) and attentive listening: hearing words you do not heard before and comprehend their relations, when the subject catches you.

## The bitrates of the human brain (compared to PC's)

```
The total estimated human sensory input processed by our nervous system
including proprioception (the awareness of bodily movement) and other internal
receptors (gut feelings) is about 400 gigabit per second. Most of this input is
processed automatically ( unconsciously) by nuclei. Say brain DMA controllers.
Coming in to the working memory of our consciousness via the external senses
(compare: mouse, keyboard, webcam) is only a small part of it
10,000,000 bits/s
                      Eyes Compressed (!) DVD movie 6,000,000 bits/s
 1,000,000 bits/s
                   Skin
   100,000 bits/s Ears 384 KiBps AC3
                                                      400,000 bits/s
   100,000 bits/s Smell
      1,000 bits/s Taste
Only a fraction of it, about 2,000 bits/s (V.22bis 600 baud modem) has the
focus of our attention. The rest is processed subconsciously. Just as your
webcam can run without your notice in the background (:-(
So we may appear to see <u>wide screen high definition video</u>, but only a fraction
of it can be perceived consciously. Ask a painter. Or get lost in a DVD movie.
Most <u>auditory</u> information is only listened to partly (ask your partner).
```

And the signals of our bladder are mostly ignored (don't run away now).

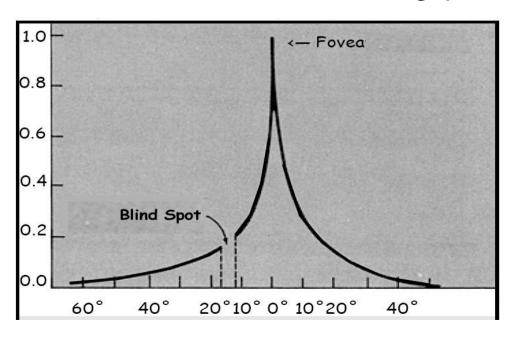
- Remember that are **our eyes** use **10 MegaBit/s** of visual information to produce a very detailed 3D wide screen impression of the world in our brain.
- Professional digital **High Definition TV** camera's allow for 1,5 GigaBit/s. This stream is **highly compressed to 4-8 MegaBit/s on a PAL MPEG-2 DVD**. But this only yields tiny 2D frames of 720 x 576 pixels, 25 times per second!
- How does our brain do this trick? Why do we see a perfect world with only 10 MegaBit/s, whilst the higher uncompressed bitrate of a DVD is much larger?
- Schopenhauer ( *Die Welt als Wille und Vorstellung* ) noticed that what the brain perceives, is not what the eye sees (the world upside down), but more what the person expects to see.
- Our picture of the world is mainly composed of our knowledge and or fantasies about it. And not by what the eyes actually see. Magicians make use of it.
- When new to the world, we are mentally (conceptually) blind. We must first and intensively exploit the objects, before we can see them. Watch with a toddler a toddler book or movie like Tik Tak. You are bored, but the toddler is excited.
- By the time we are grown up (conditioned by our culture), we perceive things without actually seeing much of them (result: cultural misunderstanding).

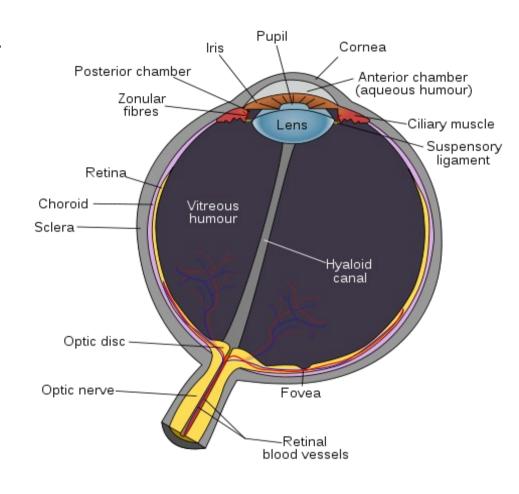
Most of the eyes sensory input goes to the *fovea centralis* (**the yellow spot**) of the retina.

Here is a high density of coins that allow for sharp **central color vision**.

There is also a place ( macula, blind spot) where we can see nothing. In the periphery we actually see little.

But when the eyes scan the environment, our brain fills in the gaps.





#### Pictures from:

http://en.wikipedia.org/wiki/Fovea

#### Slowdown for a moment...

This Presentation could be considered as streaming media.

I hope is does not stream to fast, so you can follow the text.

We now go to the more practical aspects.

#### Tools I use for video conversion

- MPlayer to view sources and results.
- Mencoder used to convert DVD's.
- Ffmpeg which is specialized in MPEG formats.

You find them at Hobbes ( http://hobbes.nmsu.edu)

and Paul Smedleys site: http://smedley.info/os2ports

Priority from Mark Kimes to set idle priorities.

ftp://ftp.netlabs.org/pub/fm2/fm2utils.zip

A batch scheduler like que.

http://hobbes.nmsu.edu/download/pub/os2/util/schedule/que09.zip

#### PRIORITY.EXE -- sets priority as specified, then runs command.

A public domain launch-with-priority program by M. Kimes.

Usage: PRIORITY [/Quiet] <class> <delta> [command and args...]

Examples:

PRIORITY /q 1 31 SWEEP DEL \*.BAK (note /q before <class> and <delta>)
PRIORITY 4 0 MYPROGRAM.EXE

<class> must be between 1 and 4 (required argument).

<delta> must be between 0 and 31 (required argument).

If you use **mencoder** or **ffmepg** without priority with standard priority (2 0) and PRIORITY\_DISK\_IO=YES your system will respond very slow.

Running them in lowest idle (1 0) priority, is fast (100% cpu-use) enough!



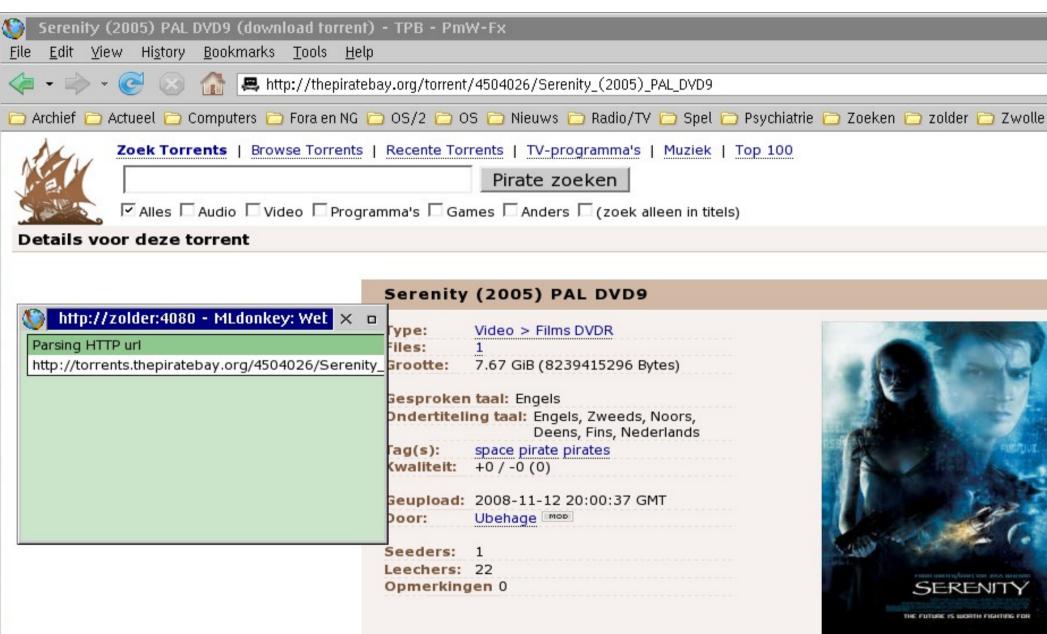
#### Hardware needed to do video encoding

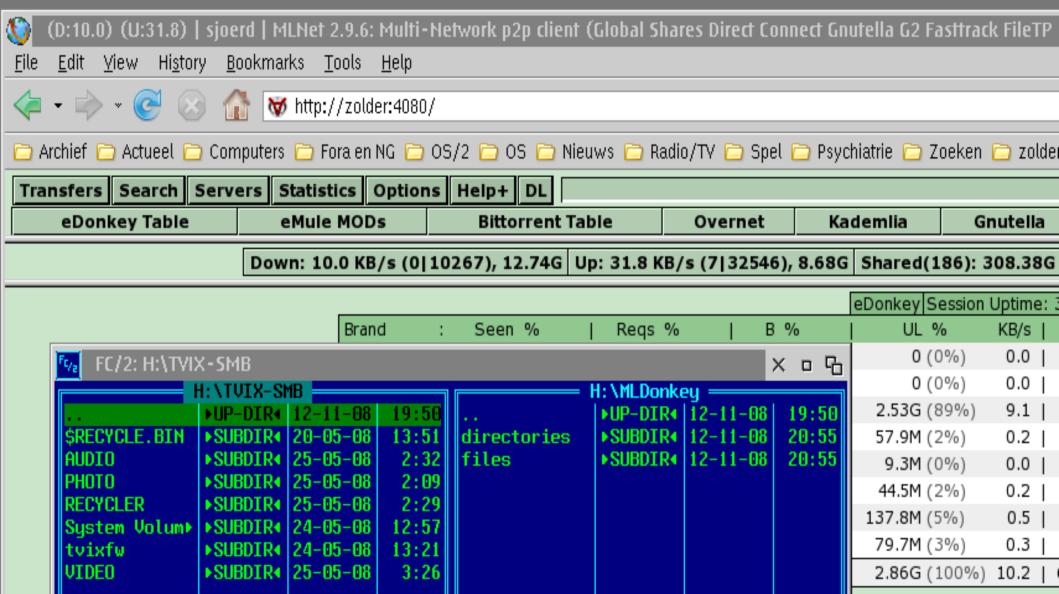
- The **encoding** work is done using **CLI** applications (f fmpeg, mencoder).
- So unlike video-editing, you don't need a fast video card for it.
- But to view the results with **MPlayer** the 2D acceleration of **SNAP** is handy.
- A processor and BIOS that support **thermal throttling** are necessary to prevent the processor overheating (expect hours of 100% cpu-use).
- A fast processor if you don't want to wait days (and make the conversions very energy costly).
- Gigabytes of free hard disk space are needed, preferably on a dedicated JFS
   Volume. Doing encoding on your boot drive with the WPS is very risky.

#### Hardware used to view the results

- Personal computers with software media players (like MPlayer).
- Hardware media players (handheld or connected to external TV/monitor).
- Network and removable storage to transport the files.

#### DVD sources van be found in libraries and on the internet.





I use MLDonkey under Linux which has a nice web interface and supports many protocols

## Why take the effort of video encoding?

 Reducing a 4-8 GiB MPEG-2 DVD (4000-8000 kbit/s) to a more compressed MPEG-4 AVI-file (700-1300 kbit/s) saves space and bandwidth.

```
VIDEO: [XVID] 624x352 12bpp 23.976 fps 982.0 kbps ( 119.9 kbyte/s) Opening audio decoder: [mp3lib] MPEG layer-2, layer-3 AUDIO: 48000 Hz, 2 ch, s16le, 128.0 kbit/8.33% (ratio: 16000->192000) Selected audio codec: [mp3] afm: mp3lib (mp3lib MPEG layer-2, layer-3)
```

- → Because double layered DVD's were expensive, DivX became popular to put movies on cheap CD's and play them with a DivX Media Player.
- → Today, with cheap (single layer) DVD writers you can put six 720 MiB AVI files on one DVD. Or six times as much movies on a removable disk.
- → Most software and hardware **Media players** will support them.
- → You can play them via the **network** (home media centre).
- → And transport them faster.



A fine NAS / media player with NTFS support, 2 USB ports, Gigabit LAN with SMB and NFS networking support (avoid NAS devices with FAT32).

#### **About containers and codecs**

The files that contain the streaming media are are called containers.

**Examples of containers** are:

AVI MS Audio Video Interleave

divx DivX 6 format

FLS Adobe's Flash video

MKV, MKA Matroska

MOV,QT Apple's Quicktime movie

MP4 MPEG standard based on Apple's Quicktime

OGG,OGM Ogg Vorbis Media

VOB MPEG Video Object file of DVD

http://en.wikipedia.org/wiki/Comparison of container formats

- The container holds audio streams (tracks), a video stream and metadata and can also contain chapters, support menu's, subtitles and the like. The container header shows their content.
- → The streams are put together in one file or stream by a **multiplexer**.
- → The reverse process, **demuxing**, is done by the media player

The audio and video streams are **co**mpressed and **dec**ompressed with **codecs**: Devices (chips) or programs (DLLs) that can encode or decode digital data streams. A media player or encoder can uses codecs as **plug-ins**.

**Video codec standards**: MPEG-1, MPEG-2, MPEG-4 (Advanced)Simple Profile, H.264, VC-1/WMV, RealVideo,Theora.

Note that the **DivX**, **Xvid**, **FFmpeg MPEG-4 codecs** are special implementations of the MPEG-4 Part 2 standard.

Lossy audio codecs: MP3, WMA, RealAudio, Vorbis, AAC, AC3, DTS. Lossless audio codecs: APE, FLAC, ALAC, SHN,WV.

→ Visual content including subtitles and menu's is represented graphical. You need an OCR to extract the content as text (srt-file).

# The container header (here AVI) defines how the content should be interpreted. So Mplayer and mencoder do not need file-extensions.

F <sub>C/2</sub> F(																	
View:	View: L:\DVD\Matrix_V1400_SUB\Matrix1.avi																
00000	52	49	46	46	FA	DB	FF	3F	41	56	49	20	4C	49	53	54	RIFF: ?AVI LIST
00010	CA	01	00	00	68	64	72	6C	61	76	69	68	38	00	00	00	hdrlavih8
00020	40	9C	00	00	00	00	00	00	00	00	00	00	10	09	00	00	@£
00030	3D	41	02	00	00	00	00	00	02	00	00	00	00	00	00	00	=A
00040	CO	02	00	00	30	01	00	00	00	00	00	00	00	00	00	00	L0
00050	00	00	00	00	00	00	00	00	4C	49	53	54	B4	00	00	00	LIST
00060	73	74	72	6C	73	74	72	68	38	00	00	00	76	69	64	73	strlstrh8vids
00070	58	56	49	44	00	00	00	00	00	00	00	00	00	00	00	00	XVID
08000	01	00	00	00	19	00	00	00	00	00	00	00	03	A2	02	00	6
00090	92	1D	01	00	00	00	00	00	00	00	00	00	00	00	00	00	ff
000A0	CO	02	30	01	73	74	72	66	28	00	00	00	28	00	00	00	<sup>l</sup> .0.strf((
000B0	CO	02	00	00	30	01	00	00	01	00	18	00	58	56	49	44	L0XVID
000C0	00	CC	09	00	00	00	00	00	00	00	00	00	00	00	00	00	
000D0	00	00	00	00	69	6E	64	78	38	00	00	00	04	00	00	00	indx8
000E0	02	00	00	00	30	30	64	63	00	00	00	00	00	00	00	00	00dc
000F0	00	00	00	00	-06	BE	2C	4F	00	00	00	00	18	0A	12	00	¥,0
00100	3F	41	02	00	1E	<b>C8</b>	3E	4F	00	00	00	00	40	06	03	00	?A <sup>L</sup> >0@
00110	C4	60	00	00	4C	49	53	54	AA	00	00	00	73	74	72	6C	-`LIST¬strl
00120	73	74	72	68	38	00	00	00	61	75	64	73	55	00	00	00	strh8audsU

## **Short history of DivX**

- DivX ('DIV-ex') started in 1998 when a n Microsoft codec named MPEG-4v3 was reverse engineered by Jérome Rota and Max Morice.
- Unlike the name suggests, MPEG-4v3 was not MPEG-4 compliant codec.
- Microsoft spread it in two forms: A free crippled version that only could decode ASF Files in Media Player. And a payware version that could encode.
- But as it was spread by Microsoft it could have become a standard.
- •The hacked **DivX**;-) v3 codec could both, but was illegal.
- •To develop an improved legal version **DivXNetworks**, Inc.(2000) hired Rota and others. With the help of some open source programmers (Project Mayo) they developed an **OpenDivX codec** (jan. 2001), which allowed for more containers incl. Audio Video Interleave (AVI) and 2 pass encoding techniques.
- Some months later an improved version of the codec ("encore2"), written by an DivX Networks employee was suddenly removed from the open source repository. This frustrated the open source developers.
- From this DivXNetworks (renamed to **DivX, Inc**. in 2005) developed the **DivX** 4.0 (2001), DivX 5.0 (2002) and DivX 6.0 (2005) codecs.
- The closed source DivX codecs became standards that were supported by many hardware and software media players and encoders.

## From OpenDivX to Xvid (2001)

- In 2001 the open source developers used the "encore2" source code to start a new project: **Xvid** (an acronym for Divx).
- The Xvid homepage ( <a href="http://www.xvid.org">http://www.xvid.org</a> ) releases the GPL-ed Xvid source, but no binary codecs to prevent legal issues with patents.
- But encoders and media players compiled with the in Hungary hosted *libavcodec* library of F(ast)F(orward)MPEG developer Fabrice Bellard and others (http://mplayerhq.hu) include the codec. They encompass ffmpeg, mencoder, mplayer, smplayer, kplayer (and WarpVision in the Hall of shame).
- The current Xvid codec has a better compression rate than the commercially available DivX 5, but these extra features are not supported by DivX certified hardware media players. But is still looks well.
- The Xvid video codec uses MPEG-4 Advanced Simple Profile (ASP) compression, which can be decoded by all MPEG-4 ASP compliant decoders.
- To be recognized by hardware media players as XviD 4 compatible the with ffmpeg end mencoder encoded video can be FFOURCE tagged as XviD instead of with *libavcod ec's* FMP4 (Fast MP4) house label .

## Video compression is done essentially by :

- Sampling digital pictures ( frames) at a frame rate that just prevents flicker.
- Compressing frames more or less loosely to JPG ('JAY-peg').
- Comparing subsequent frames for change (moving mouth on static background, zooming effects, vector movement of fore- or background).
- Trying to find the **best algorithm** that *only* encodes the change compared to a preceding (P-frame) of coming (B frame) of a full picture (I frame). Your movie could then have:
- → I-Frames (Intra coded pictures) which are full sized JPG frames that occur at a regular interval. They are the reference material for P- and B-frames.
- → P-Frames (Predicted pictures) store only the changes made in respect to the previous I-Frame. Consecutive P-frames tend to grow.
- → The best compression rates are achieved with B-Frames (Bi-predictive pictures or delta-frames) that allow the video encoder to store data with reference to both previous and comin g I- and P-frames.
- The ways these changes should be detected and encoded are defined globally by the **Moving Pictures Experts Group**. But of course the implementations of the mostly closed source video encoders (codecs)will differ.

## Two pass encoding

Audio samples can be re-encoded in one pass: WAV to MP3 conversion. Because of the lower bitrates involved and the acoustic model (what the human ear cannot hear is discarded), less computing is needed.

<u>Video can be re-encoded too in one pass using I- and P-frames</u>, but for high quality video encoding using low bitrates the source has to be processed twice.

Analyzing the movie beforehand, allows for **B-frames** that reference to the best fitting past and future frames.

- During the first pass the input video stream is decoded and superficially re-encoded with the chosen codec in the output container.
- → Meanwhile a ffmpeg2pass-0.log is made which analyses the amount of change encountered between consecutive frames.
- During the final **second pass** the optimal encoding algorithm for each frame can predicted from the information about near past and future frames in ffmpeg2pass-0.log.

- What can we expect of the by Player, mencoder and ffmpeg used *libavcodec* and lame libraries? And which container to choose?
- First notice that most container formats that define the structure of the video/ audio stream are closed source.
- The rather outdated **Audio Video Interleave AVI**-format from Microsoft, in which mencoder is specialized, is broadly supported, but has known limitations.
- The closed source Advanced Systems Format WMV-containers using Windows Media Video (WMV) codecs can more or less be played by MPlayer, but they make you dependent on Microsoft (a less realized limitation).
- MPlayer can play some closed source **RealMedia** content, but to use this closed source format as an output to mencoder will easily fail
- Matroska (www.matroska.org) is an promising open source video (mkv) and audio (mka) multimedia container format. But open source standards are not yet embraced by the industry. I always wonder why.
- As the codecs concern, the choice is easier: The by FFMPEG and mencoder used ISO standard MPEG-4 mpeg4 video codec is compatible with XVid and DivX. And the superior compressing MP3 audio codec supported by libmp3lame and the less compressing Dolby 5.1 surround AC3 audio codec supported by libavcod ec are well supported ISO standards too.

#### **FFMPEG** syntax

```
Transform MPG(2) to MP(eg)4:

ffmpeg -i input.mpg -acodec mp3 -vcodec mpeg4 output.mp4
```

```
Being more specific (one long string):

ffmpeg -i input.avi

-acodec libmp3lame -ac 2 -ab 96k

-vcodec mpeg4 -b 800k -s 320×240 -r 24

output.mp4
```

#### Explanation:

- -acodec libmp3lame -ac 2 -ab 96k : use for audio the libmp3lame codec with two audio channels (default mono) with an audio bitrate of 96 kbits/s (default 64 kbits/s).
- -vcodec mpeg4 -b 800k -s 320×240 -r 24 : use for video the mpeg4 codec with a bitrate of 800 kbits/s (default 200 kbits/s) and a frame size of 320×240 pixels at a frame rate of 24 times a second (default 25 fps).

FFMPEG will autodetect the container for mat of the input file. It will infer the container format of the output file from its extension (mp4, avi).

## **More FFMPEG options**

Use "ffmpeg | more" to see the options (many).
or "ffmpeg -formats | more "to see formats, codecs, filters and protocols.

This version of FFMPEG supports lame mp3 and many other codecs, devices and formats via its built-in libraries (statically compiled).

[F:\]ffmpeg > ffmpeg.txt

FFmpeg version SVN-r11573, Copyright (c) 2000-2008 Fabrice Bellard, et al.

configuration: --enable-gpl --enable-libmp3lame --enable-liba52 --enable-libgsm --

enable-pp --enable-libfaad --enable-libfaac --prefix=/ffmpeg

libavutil version: 49.6.0

libavcodec version: 51.49.0

libavformat version: 52.4.0

libavdevice version: 52.0.0

built on Jan 20 2008 14:59:50, gcc: 3.3.5 (Bird Build 2007-06-10 14:30)

#### My strategy to encode

Make **reusable batches** with options (output format, codecs, filters) that are supported by your media players.

- → Quality options that worked before, should work again.
- → Less typing and thus less typing errors.
- → Use variables for parameters that are changed (name, bitrates)
- → Promote the best batches to the **Templates** folder.

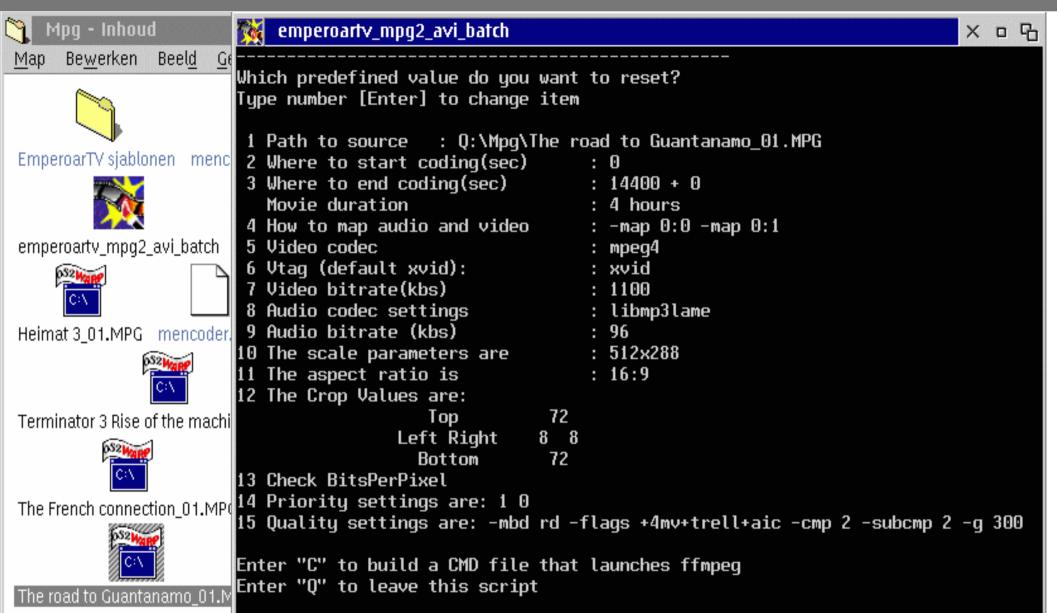
I also made two interactive REXX scripts that create batches. Examples can be found in:

http://www.sjoerd-visser.demon.nl/mplayer/index.html http://www.sjoerd-visser.demon.nl/mplayer/extra

## **Description of EmperoarTV\_MPG2\_AVI\_BATCH**

An interactive REXX script that creates batches to convert the by EmperorTV created MPEG-2 files to XVID compatible AVI.

- It does not do the encoding, it creates a batch-file for it.
- The batch that starts FFMPEG can be investigated and tweaked first, before it is scheduled to run.
- The two pass conversion, say 8 GiB DVD format to 1 GiB AVI will take several hours, so must run using idle priority.
- → The OS/2 scheduler can run many batches at the same time, but to use the system resources more efficiently and loose less encoding time when PM crashes, I schedule them to run one after another with the batch scheduler que.



Usage: Drag the MPEG-2 file to the program object. Set options and create the batch file.

REM Batch to convert "Q:\Mpg\The French connection\_01.MPG" to "Q:\Mpg\The French connection\_1100\The French connection.avi"

MD 'The French connection\_1100"

CD 'The French connection\_1100"

REM Here starts the first pass encoding which analyses the movie content and creates a log

PRIORITY 1 0 FFMPEG -i "Q:\Mpg\The French connection\_01.MPG" -map 0:0 -map 0:1 - ss 5 -t 7453 -pass 1 -vcodec mpeg4 -vtag xvid -f avi -b 1100k -mbd rd -flags +4mv+trell+aic -cmp 2 -subcmp 2 -g 300 -cropbottom 72 -cropleft 8 -cropright 8 -croptop 72 -s 592x336 -aspect 16:9 -acodec libmp3lame -ac 2 -ab 96k "Q:\Mpg\The French connection\_1100\The French connection.avi"

REM Here starts the second pass encoding that makes use of the log

DEL "Q:\Mpg\The French connection\_1100\The French connection.avi"

PRIORITY 1 0 FFMPEG -i "Q:\Mpg\The French connection\_01.MPG" -map 0:0 -map 0:1 - ss 5 -t 7453 -pass 2 -vcodec mpeg4 -vtag xvid -f avi -b 1100k -mbd rd -flags +4mv+trell+aic -cmp 2 -subcmp 2 -g 300 -cropbottom 72 -cropleft 8 -cropright 8 -croptop 72 -s 592x336 -aspect 16:9 -acodec libmp3lame -ac 2 -ab 96k "Q:\Mpg\The French connection 1100\The French connection.avi"

EXIT

#### Something more about the options

- -ss 5 -t 7453 means start encoding at 4 seconds and stop 7453 seconds afterwards.
- -vcodec mpeg4 -vtag xvid -f avi means use FFMPEG's standard mpeg4 codec, tag it as XVid (and thus Divx) compatible and put it an avi format container.
- -mbd rd -flags +4mv+trell+aic -cmp 2 -subcmp 2 -g 300 these are high quality encoding options I cannot explain here.
- -s 592x336 means code for a 592x336 frame (screen).
- Alarge frame allows for more details and encoding tricks, but also needs a higher bitrate.
- Afast 2-3 GHz processor may be able to decompress a 500 kbs video stream on the fly to 768x432, but the slower processor of an hardware media player will not.
- -aspect 16:9 is the usual width:height aspect ratio of the DVD format.
- If you chose the wrong aspect filter the figures on the movie will be too thick or thin.
- -cropbottom 72 -cropleft 8 -cropright 8 -croptop 72 means out off 72 pixels from the top and bottom and 8 pixels from outer left and right borders. This is because we are not interested in the black screen borders.
- Question: Would -cropbottom 70 -cropleft 2 -cropright 2 -croptop 70 do too?

#### **Encoding DVD's with mencoder**

#### Why use mencoder?

- → Mencoder works well together with Mplayer (ripping, cropdetect)
- → Mencoder can work with subtitles (sub or hard coded in the video)
- → Mencoder is specialized in AVI (a better AVI than the abandoned ;-).
- → The AVI files can be made compatible with XVID and DivX.

#### **Procedure**

The movie is ripped or copied to disk.

MPlayer (that knows css) is used to inspect the movie.

With this information you edit a mencoder batch from the Templates folder.

En then execute it using a low background priority.

The principles are the same as with FFMPEG.

The syntax is somewhat different.

#### The structure of a Digital Video Disc

- CD's and DVD's are optical digital disks: laser scans surface of disk for pits.
- DVD's have many usage's: Digital Versatile Disc.
- The popular single-sided RW single-layer DVD has a capacity of 4.7 GB.
- DVD's can be formatted in an Universal Disk Format (requires UDF.IFS).
- Most DVD's are compatible with the CD ISO 9660 file system too (CDFS.IFS).
- Most DVD-Videodisks are single-sided double-layer (8.54 GB)
- Bandwidth of a standard (1x) DVD player is 10.5 Mibit/s (1.35 MB/s)
- Most DVD-Video disks use the video standard of their analogue 4:3 national
   TV broadcasting system: NTSC (US, Japan), PAL (EU), Secam (France)
- → National Television System Committee ( NTSC): 720×480 at 29.97 frames/s.
- → Phase Alternating Line (PAL): 720×576 at 25 frames/s.
- → To display 16:9 aspect ratio MPEG-2 video, filters are used.
- → Audio streams are stored in Dolby Digital (AC-3), Digital Theater System (DTS) formats or MPEG-1 Layer 2.
- DVD-Video also support menus, multiple subtitles and audio tracks.

#### **Inspecting DVD's with MPlayer**

## If the DVD is in drive M: mplayer -dvd-device M: dvd:// If the DVD is in a folder containing the VIDEO\_TS subfolder: mplayer -dvd-device %1 dvd:// You make a batch for it and drag the DVD folder to its program object. mode co100,5 mplayer -autosync 30 -sid 20 -dvd-device %1 dvd:// > NUL 2>&1 exit **To enable On Screen Display (OSD)** you must give MPlayer a font: copy c:\psfonts\arial.ttf c:\home\default\.mplayer\subfont.ttf Or edit %HOME%/.mplayer/config for Paul Smedley's port: # Write your default config options here! font=F:\PSFONTS\tnrwt j.ttf subfont=F:\PSFONTS\VERA.TTF prefer-ipv4 = yes slang=nl

#### You can give your DVD player batch a menu

```
"<-" or "->" Seek backward/forward 10 secondsecho
                 Seek backward/forward 1 minute
down or up
pgdown or pgup Seek backward/forward 10 minutes
"<" or ">"
                  Step backward/forward in playlist
p or SPACE
                 Pause movie (press any key to continue
q or ESC
                  Next movie or quit program
                    Cycle OSD mode: none/seekbar/seekbar
0
                   Adjust audio delay by +/- 0.1 sec
+ or -
                    Increase or decrease PCM volume
 or /
                    Toggle displaying "forced subtitl
F
                    Toggle subtitle visibility.
V
                   Cycle through the available subti
  or q
                   Adjust subtitle delay by +/- 0.1
x or z
                    Adjust subtitle position up/down.
r or t
```

## How to RIP (dump) the DVD (content) in M: with MPlayer

If you can't copy (fast) the content of DVD drive M: to the folder 'moviename' (with the subdir VIDEO\_TS) then use this (slow) template from your templates folder. If MPlayer cannot de-encrypt the DVD in M:, the project will probably fail.

```
SET
    NAME=movi ename
set MPLAYER OPTIONS = -dvd-device M: -sid 20
rem Setting - sid 20 can prevent that subtitles are missed.
c:
cd mpg
md aname &
cd mame %
del *.*
mplayer dvd: //1 -dumpstream -dumpfile c: \ Mpg\ %name % \ %name % . mpg
mplayer dvd: / / 2 - dumpstream - dumpfile c: \ Mpg\ aname & aname & . mpg
mplayer dvd: //3 -dumpstream -dumpfile c: \ Mpg\ %name % %name %2. mpg
mplayer dvd: / / 4 - dumpstream - dumpfile c: \ Mpg\ aname & aname & . mpg
mplayer dvd: / / 5 - dumpstream - dumpfile c: \ Mpg\ aname & aname & . mpg
mplayer dvd: / / 6 - dumpstream - dumpfile c: \ Mpg\ %name % %name % . mpg
etc for more tracks
```

Notice that VOB files are just MPEG-2 files. And that the MPEG-2 files created by MPlayer are very well understood by mencoder (and reverse)

## **Encoding the DVD to AVI with mencoder**

Put the source on hard disk. One or more pass approaches can be used.

One pass encoding (f.i. when recording internet streams):

1.) Encode the audio and the video in one run to moviename.avi

Classical two pass encoding (using B frames) :

- 1.) Analyze video > divx2pass.log
- 2.) Encode the audio and the video using divx2pass.log > moviename.avi

Classical three pass encoding (using B frames):

- 1.) Encode the audio to AC3 or MP3 in the AVI container file
- 2.) Analyze video > divx2pass.log
- 3.) Encode the video using divx2pass.log

Tree pass encoding with subtitles (using B frames):

- 1.) Record chosen subtitle > moviename.sub
- 2.) Analyze video > divx2pass.log
- 3.) Encode the audio and the video using divx2pass.log > moviename.avi

#### How to deal with subtitles?

- DVD (MPEG-2) subtitles are encoded as graphical font streams.
- An DVD player is not an OS: It has no knowledge of character sets.
- So you need an in MPEG-2 streams specialized Optical Character
   Recognition (OCR) program like SubRip to decode the displayed fonts to the by DivX media players used plain text SubRip Text (SRT) formats.
- Mplayer can display subtitles via it's
   On Screen Display (OSD) with y our subfont, but it just displays the fonts on screen.
- Mencoder can encode your chosen subtitle fonts in the encoded movie or it can subtract it from the MPEG-2 stream and put them in a separate SUB-file. Both can be displayed by MPlayer.
- → Separate sub-files show best in hardware Media Players. And you can have many of them (to learn a language). They can also be placed in the black areas outside the frame if the media player supports them.
- → Fonts that are encoded straight away with the audio stream may appear small and blocky when the frame is scaled up in hardware Media Players.

```
MOVI ENAME=Matrix
SET
SET
    AI D=128
    SID=3
SET
    LAMEBR=128: cbr
SET
    LAMEVOL=6
SET
    VCCDEC=npeq4
SET
    VBI TRATE=1400
SET
    ### 235:100
                   wi de
                          screen movie
         SCALE=752: 320
    SET
    SCALE=704: 304
SET
           16:9 DVD widescreen ####
    #####
    SET
         SCALE=768: 432
         SCALE=512: 288
    SET
    ##### 4:3 television ####
         SCALE=640: 480
     SET
         SCALE=384: 288
    SET
    CROP=720: 416: 0: 82
SET
    FFCURCC=- f f our cc XVI D
SET
    PRI CRI TY=1
SET
mode co100, 60
```

## Example of a batch that uses variables.

The batch can rather complex, but only 12 or less items need to be set per movie.

**Audio ID (AID)** tracks number from 128 (typically English) on.

**Sublanguage ID** (**SID**): you can determine it with the OSD of MPlayer.

**SCALE** :do an educated guess.

CROP: drag VOB to mplayer
%1 -vf cropdetect

-ffource XVID makes the AVI Xvid and Divx compatible.

```
First the subtitles are extracted.

cd \

nd var\rip\ MOVI ENAME%_V%/BI TRATE%_SUB

cd var\rip\ MOVI ENAME%_V%/BI TRATE%_SUB

del *.*
```

Then we do a two pass encocoding using lame (MP3) and libavcodec's FMP4 (tagged as XVID for better compatibility).

```
priority %PRIORITY% mencoder dvd: //1 -dvd-device %L -nosound -ovc -sid %SID% -vobsubout %MOVIENAME%L %FFOURCC% -o NUL

REM First pass creates divx2pass.log and %MOVIENAME%L.avi
priority %PRIORITY% mencoder dvd: //1 -dvd-device %L -aid %AID% -s
```

REM Subtract subtitle with sublanguage id %SID% in MOVI ENAMENEL. sub

```
priority %PRIORITY% mencoder dvd: //1 -dvd-device %1 -aid %AID% -second p31 ame -lameopts br=%LAMEDR%: vol=%LAMEVOL%: aq=9 -ovc lavc -lavc vcodec=%VCCDEC%: vbitrate=%VBITRATE%: mbd=2: trell: v4mv: turbo: vpass=1 -v: crop=%CROP%, scale=%SCALE% %ENDPOS% %FFOURCC% -o %MOVIENAME%1. avi
```

```
REM Second pass creates %MOVI ENAME%1.avi

priority %PRIORITY% mencoder dvd: //1 -dvd-device %1 -aid %AID% -s
-oac mp3lame -lameopts br=%LAMEBR%: vol=%LAMEVOL%: aq=2 -ovc lavc -lavc
vcodec=%VCODEC%: vbitrate=%VBI TRATE%: mbd=2: trell:v4mv: turbo: vpass=2 -v:
crop=%CROP%, scale=%SCALE% %ENDPOS% %FFOUROC% -o %MOVI ENAME%1.avi
```

#### **Conclusions**

Re-encoding MPEG-2 video and audio to the more compact MPEG-4 formats can be easily be done by using simple commands.

For more complex repeated jobs batches can be used. The best batches becoming templates.