Deal of the Century.

Selling all my accounts in a bundle: we are talking **8 DT accounts**, 6 of them are day 1 accounts that have been subscribed since day 1, two have been made later. See details of each account below.

The main account has a humongous amount of resources, refined goods, finished goods, Bulk Goods(around 13k), Victory Markers(85), Recipes, spells, Gold, maneuvers and other goodies (KS rewards).

Also a Smallholding (worth 200 dollars) and a Basecamp (50 bucks).

**Also a total of 15 Adventurer Rewards to give out, that allow someone to create a brand new Destinies Twin account with more perks from the kickstarter like Shieldmate and Daily Deals. I sold 10 of these back in Januari for 100 dollars each within a day!**

The 6x Day-1 DT accounts cover \*all\* craft and refine skills, in an efficient setup: 2 crafts per character, paired up for Ability, 2 characters per account gaining xp. Also, all 4 gathering skills are covered up to tier 2 by several characters: Miner 11, Scavenger 7, Dowser 10, Forester 9. Those characters also have at least two other gatheringskills at level 7, for fast and easy harvesting of a Hex.

One of these accounts has a pristine-xp day 1 character on it, zero xp used.

The last two DT accounts(not day 1) have 4 characters all with unused xp, see details.

Reputation of all characters: spotless both mechanical and real reputation. :)

"Unused xp" is as of this (sad) day, 3rd of September 2015.

Details of the accounts(not going to mention the 1k xp alts, though some of those have some achievements too):

**Account 1**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Memorial of Honor
* Soundtrack Download
* Alliance Pack
* Smallholding
* Base Camp
* Regional Traitpack
* Shield Mate
* Secret Salute
* Honorable Title
* Character Name reservation
* Twice Marked of Pharasma
* **Adventurer Reward 13x (this will allow another person to create a new Destinies Twin account with perks)**

Character 1: DT, Main, Regalo Harnoncourt, Elf, **Fighter 12, Cleric 7**, Dex 14, Wis 13, Str 12, Con 11. **Unused XP 13k**. Archer (Attacks at 4, Overdraw at level 5), Swordsman (longsword attacks at 4) and Cleric (attacks at 4) Many T2 expendables(also still in vault). Archer Armorfeat at level 8 (wears and can utilize T2 +3 armor), Bow Spec Feat at level 6 and so forth. **Forester 9, Scavenger 7, Dowser 7**. Leader of the Company and currently operating 3 Holdings around Callambea(Inn, Tradepost and Shrine) and 6 outposts, all +3 exept one that is +2 and one that is +4. These produce a large amount of Bulk goods daily.

Character 2: DT, Tyndael Weverelf, Elf, dedicated Dex-based Crafter, Dex 17. **Weaver 14, Bowyer 8.** (another character is leveling up Bowyer, this is a double for Dex requirement) Crafting achievements unlocked to train up to level 16 for both crafts. **Unused xp 125492**.

This account was my Main account(Regalo is the only leader of the Company) and thus has access to \*all\* the resources, spells, goodies, recipes etcetera. (The other accounts do have the recipes that they have yet to learn.)

A pick from the vaults:

* Bulk Wood 7367
* Bulk Trade Goods 2414
* Bulk Food 2155
* Bulk Stone 996
* Victory Markers: 85
* Lesser token of Riposting 4018 (similar amounts for the other Lesser Tokens)
* Greater Token of Healing 308 (similar amounts for the other Greater Tokens)
* Novitiate's Scale 23 (similar amounts for all the other newbie armors that dropped from the starter goblins)
* Steel Greatsword 40 (similar amounts for all the other newbie weapons and implements that drop of starter mobs)
* Coal: 2235
* Iron: 1370
* Silver ore: 1506
* Hemp: 1850
* Cotton: 879
* Potent Antimony(t2): 865
* Potent Cabbleweed(t1): 1116
* Uncanny esoteric essence(t1): 2455
* Deep Blue Spinel(t2): 682
* **And so on, and so forth. \*All\* resources are there, since they had to cater to ALL crafter and refiner professions. Not all resources are in the 300+ range, if you want I could list all that are above that level. Many are in the 1000+ range though. I have acquired most of my resources by frantically working the AH, posting buy orders, buying low etcetera, for the past 8 months on a daily basis. Paid for by gold that I earned from my finished products off course. My main fun in this game! :)**
* 66x spare **Tier 2** recipes.
* 1x tier 3 recipe. :)
* An average of 6 copies of \*each\* tier 1 recipe there is. Thats about 2500 t1 recipes.
* Many spells and maneuvers, amongst which are several level 5 and 6's: Symbol of Fear, Greater Dispel Magic, Freezing Sphere, Chain Lightning, Biting Gaze, SMoke Bomb, Repelling Onslaught, Journeymans Protective Salve, Full Bore, Abrupt Laceration, Redouble, Ripping Shears, Stop. These are just the purple colored ones.
* Many, many refined resources: +0, +1, +2, +3, also a nice collection of +4 and even +5 lucky procs, also for T2. All my crafters and refiners shared the Company Secure Vault and I made sure I had refines of mostly everything, so my Crafters could constantly make stuff. Green, blue and purple stuff everywhere!
* Many finished goods, ready to go on the AH or for future use. Including all those items I had to make for crafter achievements. There's even an unused Lumbermill Holding Kit +3 in there. :) There's also like 8x t2 armors on the AH right now, and about 12 T2 weapons/implements plus lots of potions.

**Account 2**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Memorial of Honor
* Soundtrack Download
* Alliance Pack
* Regional Traitpack
* Shield Mate
* Secret Salute
* Honorable Title
* Character Name reservation
* Twice Marked of Pharasma
* **Adventurer Reward 2x (this will allow another person to create a new Destinies Twin account with perks)**

Character 1: DT, Groflah Zager, Dwarf, dedicated Con-based crafter, Con 17. **Sawyer 13, Tanner 11.** Pioneer 4. Sawyer Achievement unlocked to level 16, Tanner Achievement unlocked till level 15. Unused xp: 84020 This character also has a million of the Lore scraps that can be used to make recycled paper sheets. He only misses a few (and LOTS of copies) so if you want the whole library, this is your guy.

Character 2: DT,Trumbull Weaver, Dwarf, dedicated Wis-based crafter, Wis 17. **Apothecary 11, Iconographer 13.** Apothecary Achievement unlocked till level 14, Iconographer Achievement unlocked till level 16. Unused xp: 83272

**Account 3**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Memorial of Honor
* Soundtrack Download
* Behind the scenes PDF
* Alliance Pack
* Regional Traitpack
* Shield Mate
* Secret Salute
* Honorable Title
* Character Name reservation
* Twice Marked of Pharasma

Character 1: DT, Alan Treesong, Human, dedicated Dex-based Crafter, Dex 17. **Leatherworker 12**, **Tailor 12**. Both crafts Achievements unlocked up to level 15. Unused XP: 91146

Character 2: DT, Tyncale Harnoncourt, Human, dedicated Personality-based Crafter/dowser, Per 16. **Sage 13, Seneschal 5, Dowser 10, Scavenger 7, Forester 7.**  Some Mage feats, still tier 1, minor xp spent. Sage-achievement unlocked to level 16. Unused XP: 100167

**Account 4**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Alliance Pack
* Shield Mate
* Character Name Reservation

Character 1: DT, Redd Firerock, Dwarf, dedicated Con-based Crafter/Miner/Hauler, Con 16. **Smelter 14, Miner 11, Dowser 7, Forester 7, Scavenger 6. Pioneer 6, Encumbrance Bonus 5, Strongback 3.** Some fighter feats, still tier 1, minor xp spent. Smelter Achievements unlocked till level 16. Unused XP: 85589

Character 2: DT, Mirdan Juwel, Elf, dedicated Int-based Crafter, Int 17. **Alchemist 13, Jeweler 11.** Alchemist Achievement unlocked till level 15, Jeweler Achievement unlocked till level 16. Unused XP: 85268

**Account 5**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Alliance Pack x2
* Shield Mate
* Character Name Reservation

Character 1: DT, Brom Smitty, Dwarf, dedicated Str-based Crafter, Str 17. **Armorsmith 11, Weaponsmith 13. Wright 6.** Weaponsmith Achievement unlocked till level 15, Armorsmith Achievement unlocked till level 16. Unused XP: 80952

Character 2: DT, Solana Artifex, Elf, dedicated Int-based Crafter, Int 17. **Engineer 13, Artificer 11. Wright 6.** Artificer Achievement unlocked till lele 15, Engineer Achievement unlocked till level 17. Unused XP: 80962

**Account 6**: Destinies Twin, uninterrupted XP from **day 1.**

* All Daily Deals
* Alliance Pack
* Shield Mate
* Character Name Reservation

Character 1: DT, Elisanne Robayn, Elf, dedicated Dex-based crafter, Dex 17. **Gemcutter 12, Bowyer 12.** Bowyer Achievement unlocked till level 16, Gemcutter Achievement unlocked till level 15. Unused XP: 94839

***Character 2: DT, undisclosed, unknown, never been seen in game Human with a cool name, pristine XP from day 1: 590839!!***

**Account 7**: Destinies Twin, uninterrupted XP from **23rd of April 2015**.

Character 1: DT, undisclosed Human with a cool name, Str 12, **Armorsmith 10**, Armorsmith Achievement unlocked till level 15. **Unused XP: 168818**

Character 2: DT, undisclosed Human with a cool name. **Pristine XP from the above date: 315701**

**Account 8**: Destinies Twin, uninterrupted XP from **28th of June 2015**.

Character 1: DT, undisclosed Human with a cool name. Pristine **XP from the above date: 160977**

Character 2: DT, undisclosed Human with a cool name. Pristine **XP from the above date: 160977**