

This is the second incarnation of the Italian patch- this time with accurately modelled planes, not just one model painted up to look like something else.

This patch represents the battles fought in Northern Italy between the italians and their austro-hungarian opponents, with the germans, british, and french arriving there in small numbers in late 1917.

IMPORTANT NOTE- do not try to paint the Fokker e3 or the Hanssa-brandenberg d1- the game will crash.

DO NOT- try to enlist in an American unit- they don't exist and the game will seriously DTD if you do- you'll have to delete that campaign file to get the game running again!

Installation- put all the files in the first 3 zip files into a folder called shellpat, The simpatch files go in a file called simpatch.Both those go into a file called italy. That file is the one you install under Campaign Manager

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