

H5. Blood Reef: Tarawa

Japanese 1/2-inch Counters

brt01

Counter	No.	ID	Nationality	Notes
10-2	2		Japanese	Adm Shibasaki, Adm Sugai
10-1	2		Japanese	Maj Matauo, Cpt Miwa
10-0	3		Japanese	Adm Kobayashi, Col Faisi, Lt Kosaki
9-1	4		Japanese	Lt Fujino, Lt Murakami, Lt Uta, Sgt Ota
9-0	4		Japanese	Lt Nagumo, Lt Taniura, Sgt Hoo, Sgt Ugenti
8-0	5		Japanese	Lt Hiroshi, Sgt Monzen, Sgt Nakkai, Cpl Iwane, Cpl Tsuji
8+1	2		Japanese	Col Aito, Cpl Etajima
4 ² -4-8 [3 ² -4-8] Elite	40	AA-ZZ; aa-nn	Japanese	
2-3-8 Elite HS	10	Q-Z	Japanese	
4 ¹ -4-7 [3 ¹ -4-7] 1st line	40	AA-ZZ; aa-nn	Japanese	
2-3-7 1st Line HS	10	Q-Z	Japanese	
2-2-8 [1-2-8] Infantry crew	20	14-33	Japanese	
1-2-7 Vehicular crew	10	15-24	Japanese	
HMG .50 cal Type 93	12	D-O	Japanese	
HMG Type 92 Jukikanju	12	F-Q	Japanese	
MMG Type 96	18	G-X	Japanese	
LMG Taisho 11 Nambu	24	M-Z; a-j	Japanese	
INF 37* Year-11 Type Flat-Trajectory IG	8	a-h	Japanese	9.
MTR 50* Type 89 Heavy Grenade Launcher	14	K-X	Japanese	1.
Concealment 1/2-inch [CX]	20	a-t	Japanese	
CX [Concealment 1/2-inch]			Game-Basic	

Marine 1/2-inch Counters

brt02

Counter	No.	ID	Nationality	Notes
10-3	2		American	Col Shoup, Lt Hawkins
10-2	3		American	Col Alexander, Maj Perry, Maj Ryan
9-2	7		American	Cpt Charles, Cpt Smoak, Lt Bonnyman, Lt Dethlefsen., Lt Fawcett, Lt Keith, Lt Zeman
9-1	6		American	Lt Booze, Lt Connell, Lt Hoffman, Lt Murly, Lt Petros, Lt Romey
8-1	6		American	Sgt Gibson, Sgt Hadady, Sgt Kevin, Sgt Noah, Sgt Russell, Sgt Stevens
8-0	6		American	Sgt Fleener, Sgt Stott, Cpl Aikens, Cpl Curtis, Cpl Robert, Cpl Scott
Pathfinder	12	A-L	American	
1-4-9	8		American	Bryan, Daniel, Johns, Kinney, Neal, Phillips, Roberts, Rock
6 ³ -6-8 USMC Elite Square	74	AA-ZZ; aa-zz; a-v	American	
3-4-8 USMC Elite Square HS	36	AA-ZZ; aa-jj	American	
2-2-8 Infantry crew USMC	10	11-20	American	
MMG Browning M1919A4	26	a-z	American	

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Counter	No.	ID	Nationality	Notes
HMG Browning M2 .50 cal	9	a-I	American	
dm MMG [dm HMG .50 cal]	10	f-o	American	
<i>dm HMG .50 cal [dm MMG]</i>			<i>American</i>	
<i>dm HMG [dm MMG]</i>			<i>American</i>	
dm MMG [dm HMG]	5	a-e	American	
dm MTR 60mm [dm MTR 81mm]	5	a-e	American	
dm MTR 81mm [dm MTR 60mm]			<i>American</i>	
DC	25	a-y	American	Errata: Should have "Set:36FP" on back vice "30FP" (J2)
FT M2-2	10	a-j	American	

5/8-inch Misc.

brt03

Counter	No.	ID	Nationality	Notes
Sniper	1		American	
Sniper	1		Japanese	
M3A1 Light Tank	4	a-d	American	3.
M4A2 Medium Tank	5	a-e	American	10.
LVT(a)2	8	a-h	American	50.
LVT2(m)	32	A-F; a-z	American	59. Chap. T
MTR 81* M1 81mm Mortar	6	a-f	American	3.
AT 37LL M3A1 37mm AT Gun	4	c-f	American	6.
AT 37L Type 94 Rapid Fire Gun	7	a-e; aa-bb	Japanese	7.
INF 70* Type 92 Infantry Gun	12	a-f; aa-ff	Japanese	10. Errata: Should show "WP5" on back vice "WP8"
INF 75* Year-41 Type Mountain Gun	8	A-F; aa-bb	Japanese	11.
ART 75* M1A1 75mm Pack Howitzer	4	a-d	American	12.
ART 75* Year-38 Type Field Gun Improved	6	a-f	Japanese	12.
ART 200L Vickers 8-in. Coastal Defense Gun	4	A-D	Japanese	19. Chap. T
AA 12.7 Type 93 Twin-Mount H/A MG	5	a-e	Japanese	20.
AA 75 Type 88 7.5cm Mobile Field H/A Gun	3	a-c	Japanese	23.
AA 76L Type 10 8cm High Angle Naval Gun	10	A-E; a-e	Japanese	25. Chap. T
Cave 1+3+5 [Cave 1+5+7]	21		Game-Basic	
Cave 1+3+5 [CB Roof]	2		Game-Basic	
<i>Cave 1+5+7 [Cave 1+3+5]</i>			<i>Game-Basic</i>	
<i>CB Roof [Cave 1+3+5]</i>			<i>Game-Basic</i>	
<i>CB Roof [ICB Underground]</i>			<i>Game-Basic</i>	
Circular Fortress [Palm Debris]	32		Game-Basic	
ICB Underground [CB Roof]	1		Game-Basic	
<i>Palm Debris [Circular Fortress]</i>			<i>Game-Basic</i>	

Miscellaneous Information Counters

brt04

Counter	No.	ID	Nationality	Notes
Breach	7		Game-Basic	
Fanatic	3		Game-Basic	
<i>Final Fire [First Fire]</i>			<i>Game-Basic</i>	
First Fire [Final Fire]	20		Game-Basic	

armory

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Counter	No.	ID	Nationality	Notes
<i>Intensive Fire [Prep Fire]</i>			<i>Game-Basic</i>	
Japanese Location [Marine Location]	30		Game-Camp	
Marine Front Line [Marine Front Line]	30		Game-Camp	
<i>Marine Front Line [Marine Front Line]</i>			<i>Game-Camp</i>	
<i>Marine Location [Japanese Location]</i>			<i>Game-Camp</i>	
Pin [TI]	10		Game-Basic	
Prep Fire [Intensive Fire]	15		Game-Basic	
Residual Fire 2 [1]	5		Game-Basic	
<i>Residual Fire 1 [2]</i>			<i>Game-Basic</i>	
Residual Fire 4 [6]	5		Game-Basic	
<i>Residual Fire 6 [4]</i>			<i>Game-Basic</i>	
Residual Fire 8 [12]	5		Game-Basic	
<i>Residual Fire 12 [8]</i>			<i>Game-Basic</i>	
<i>TI [Pin]</i>			<i>Game-Basic</i>	

Scenarios

Maps

Name	ID	ID	Description
The Hawk	HASL BRT01	BRT	Blood Reef: Tarawa (2 sheets)
China Girl	HASL BRT02		
Ryan's Orphans	HASL BRT03		
Rikusentai	HASL BRT04		
Hell Wouldn't Have It	HASL BRT05		
A Legend is Born	HASL BRT06		
Didn't Have To Be There	HASL BRT07		
A Hell of a Way to Die	BRT CG I		
A Special Valor	BRT CG II		
Utmost Savagery	BRT CG III		